ROG SWIFT OLED



PG27AQDM Gaming Monitor

THE ENDGAME 1440P MONITOR



KEY FERTURES

Rapid Refresh Rate

Features 240Hz refresh rate for ultra fast and smooth gameplay



2560x1440 crystal clear image quality Response Time

With a 0.03ms response time, smearing and motion blur are virtually eliminated



Features extreme blacks, high perceptual brightness and exceptional colors



Delivers a seamless, tear-free gaming experience by enabling VRR as a default on GeForce® graphics cards

True

True 10-bit color depth and 1,500,000:1 contrast ratio provide the deepest blacks and accurate hiahliahts



A cinema-grade 99% DCI-P3 gamut to deliver unparalleled realism



Ensures smoother color gradation delivered, uniformity and the △E color difference value is less than 2



Four way ergonomic stand for a user friendly experience



ROG Swift OLED PG27AQDM has undergone stringent performance tests and is certified Flicker-free and Hardware Low Blue Light by TÜV Rheinland laboratories, a global provider of technical, safety, and certification services

ROG SWIFT OLED PG27AQDM



Display	Panel Size (diagonal)	26.5" Wdie Screen
	Display Viewing Area	590.42 x 333.72 mm
	Panel Backlight/ Type	OLED
	Display Surface	Non-glare
	Color Saturation	DCI-P3 99%/sRGB 135%
	True Resolution	2560 x 1440
	Refresh rate	240Hz
	Pixel Pitch	0.229 mm
	Brightness	450 cd/m2 (SDR, Max) 1000 cd/m2 (HDR, peak)
	Contrast Ratio	1,500,000:1 (Typ.)
	Display Colors	1073.7M (10 bit)
	Response Time	0.03ms (Gray to Gray)
	HDR Support	Yes
Video Features	Factory pre-calibration	Yes
	VRR	FreeSync Premium, G-Sync compatible
Input / Output		HDMI 2.0x2, DisplayPort 1.4 , 2x USB 3.2 Gen 1
111	out / Output	Type-A, earphone jack
Signal Frequency	Digital Signal Frequency	
Signal		Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V)
Signal Frequency	Digital Signal Frequency	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V)
Signal Frequency Power	Digital Signal Frequency Power Consumption	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W*
Signal Frequency	Digital Signal Frequency Power Consumption Tripod socket	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W* Yes
Signal Frequency Power Mechanical	Digital Signal Frequency Power Consumption Tripod socket Swivel	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W* Yes -30° ~ +30°
Signal Frequency Power Mechanical	Digital Signal Frequency Power Consumption Tripod socket Swivel Tilt	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W* Yes -30° ~ +30° -5° ~ +20°
Signal Frequency Power Mechanical	Digital Signal Frequency Power Consumption Tripod socket Swivel Tilt Pivot	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W* Yes -30° ~ +30° -5° ~ +20° -90° ~ +90°
Signal Frequency Power Mechanical Design	Digital Signal Frequency Power Consumption Tripod socket Swivel Tilt Pivot VESA Mount Phy. Dimension	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W* Yes -30° ~ +30° -5° ~ +20° -90° ~ +90° 100 x 100 mm 605 x (438~548) × 274 mm (with stand) 605 x 351 x 50 mm (without stand)
Signal Frequency Power Mechanical Design Dimension	Digital Signal Frequency Power Consumption Tripod socket Swivel Tilt Pivot VESA Mount Phy. Dimension 2.8 kg (net without of the color pre-calibration report of the color pre-calibration pre-calibration report of the color pre-calibration	Type-A, earphone jack DP:30KHz to 390KHz(H)/40HZ to 240Hz(V) HDMI:30KHz to 295KHz(H)/40HZ to 120Hz(V) <38 W* Yes -30° ~ +30° -5° ~ +20° -90° ~ +90° 100 x 100 mm 605 x (438~548) × 274 mm (with stand) 605 x 351 x 50 mm (without stand) 673 × 450 × 220 mm (Package)

^{*}measuring a screen brightness of 200 nits without audio/ USB/ Card reader connection

^{**}spec may subject to change until MP