



# CG32UQ gaming monitor



## New standard of console gaming monitors

### Key Features

32"



**Halo Sync**  
More Immersive than ever



**Dynamic OSD**  
Game Style UI



**Remote Control**  
Easy control with distance



**USB Hub on the Base**  
Easy charging for controllers



# Specification

Display	Panel Size(diagonal)	31.5" (80.1cm) wide screen (16:9)
	Display Viewing Area(HxV)	698.4x392.85mm
	Panel Backlight/ Type	W-LED / VA
	Display Surface	Anti-glare
	True Resolution	3840x2160
	Pixel Pitch	0.181mm(H)*0.181mm(V)
	Brightness	400 cd/m <sup>2</sup> (typ.), 600 cd/m <sup>2</sup> (max)
	Contrast Ratio (Max.)	3000:1
	Viewing Angle (CR≥10)	178°(H)/178°(V)
	Response Time	5ms (Gray to Gray)
	Flicker-free	Yes
Video Feature	HDCP support	Yes
	Low Blue Light Technology	Yes
	GamePlus	Yes (Crosshair / Timer/ FPS Counter/DisplayAlignment)
Convenient Hotkey		5 way joystick
Audio Features		12Wx2 with gaming audio presets
Input/ Output		DP 1.2, HDMI (v2.0) x3, Earphone jack, USB 3.0 hub, USB 3.0x2 for charging
Signal Frequency		30~134 KHz (H) / 40~60 Hz (V)
Power	Power Consumption*	< 50 W*
	Power Saving Mode	<0.5W
	Power Off Mode	<0.5W
Mechanical Design	Tilt:	+20° ~ -5°
	Height adjustment:	0~100 mm
	VESA mount	100x100
Dimension	Phys. Dimension (WxHxD)	730.4x(506.1~606.1)x268.5mm
	Phys. Dimension without stand (WxHxD)	730.4x430.2x78.2mm
	Box Dimension (WxHxD)	825x550x322mm
Weight		Net Weight (Esti.) 9.1 kg; Gross Weight (Esti.) 13.4 kg
Accessories		DP cable (optional), HDMI cable (optional), 15W high voltage charging cable, headphone rack, VESA wall mount copper cylinder, remote controller, Mylar, 230W adaptor
Features		USB charging stand Remote controller Dynamic graphic OSD Adaptive Sync/Freesync technology (40-60Hz) Halo Sync DisplayHDR 600 Audio certified by Harman Kardon
Compliance Standards		UL/cUL, CB, CE, ErP, FCC, CCC, BSMI, CU, RCM, VCCI, PSE, CEL Level 1, J-MOSS, RoHS, WEEE, Windows 7/8.1/10 WHQL, KCC, E-STANDBY, TUV-Flicker Free, TUV-Low Blue Light

\*measuring a screen brightness of 200 nits without audio connection

\*\*All specifications are subject to change without notice.