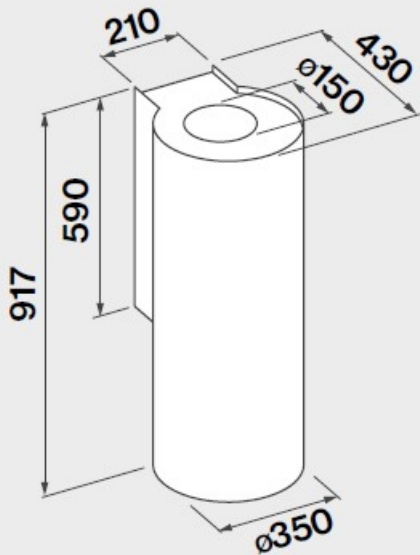




*Mural*